

APPLICATION OF GRID COMPUTING IN AIRCRAFT DESIGN

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Keywords: Grid Computing, Aircraft Design, CFD Workflow, Model

Abstract

Computational Grids are motivated by the desire to provide transparent access to resources among many organizations to solve large scale scientific and engineering problems. In grids, the resource management systems provide users consistent, pervasive, inexpensive and secure access to high-end computing capabilities. Therefore, grid computing is a promising resort to integrate massive computing powers into online virtual environment so that the application will benefit from grid computing as it enables collaboration and the use of distributed computing resources. In this paper, we use a grid computing platform consisting of several heterogeneous nodes with different OS and hardware configurations. We also proposed a large scale virtual environment for the designers to aircraft design online based on this grid computing platform.

1 Introduction

An important factor to the success of portals like Google[1], Yahoo[2] and MSN[3] is that often involve highly personalized solutions or even, in the case of Google, an ad hoc infrastructure. Both IBM[4] and Google have taken the latter as starting point to create the new computing paradigm, grid computing[5]. The birth of cloud computing is very recent, but the technology's origins can be traced to th e evolution of grid computing technologies and in particular, the accomplished business way from the main search engines, which were also the first to propose grid services on the m arket [6][7].

These search & retrieval systems first started to appear in the 1990s. C onsidering that grid computing emerged just a few years later, very few search engines would have been able to use it as their native techno logy. Indeed, had they opted for grid com puting, they would probably not have m et with the sam e success. Furthermore grid technology continued to evolve and mature in the early 2000s to becom e the well-established technology as it is today. For this r eason the major s earch engines are based on a cluster-based com puting paradigm. At the tim e this was the only suitab le technology for the para llel computing. Clearly cluster and grid com puting differ substantially: grid com puting can be regarded to a certain extent, as the evolution of the cluster. W ithout going into detail, the m ain difference between grid com puting technology and cluster computing lies basically in its being able to manage geographically distributed computational resources, supporting different hardware configurations and m any versions of operating system s. Consequently, the m aior internet search engines also had to gradually adapt to these developm ents, changing in part their architecture and organization so as to fully exploit the potential of grid computing. The technology offered grea ter productivity and security, better QoS and an optim al system throughput. New and highly innovative services were also offered to the end custom er, then included in the most important Web 2.0 services. Those companies that were able to im plement grid technologies, achieved better results. This was one of the reasons that led to the disappearance of sm all search eng ines. Users decided to rem ain f aithful to the f ew, m ain companies which, apart from providing text

search services in the web pages, proposed various accessory server ices such as on line shopping and image searches.

The large com puting and sto rage capacity offered by grid technology, led to the development of another service category, at the time not identifiable as belonging to a single category, for exam ple web-mail services, weboffice automation, web folders for im ages and so on. These services were defined as services later to the common fea tures identification, and subsequently was the cloud com puting paradigm defined as a hybrid m odel of exploiting the resources provided by com puter networks.

On the one hand cloud com puting is described as a sub set of grid co mputing concerned with the use of special shared com puting resources. For this reason it is described as a hybrid m odel exploiting computer networks resources, chiefly Internet, enhancing the features of the client/server schem e. On the other hand, by delocalizing hardware and software resources cloud com puting changes the way the user works as he/she has to interact with the "clouds" on-line, instead of in the traditiona l stand-alone mode. Gartner m aintains that cloud com puting is one of the 10 strategic technologies for 2008 and m any com panies will com pete in this IT sector.

In the aviation industry grid computing model is exploited step by step. During the tenth fiveyear plan, we have already create grid computing platform for aviation industry that implemented share of license of expensive software and representative scientific computing, such as CFD, etc. However, we only resolve th e problem of lack of license at th e peak of application, regardless of priority. F or example, the owner of the hardware and software resources may have preferential right. They may seize/order the resources that have being used. In this work, we will resolve the problem by

2 Grid Computing Model in Aviation Industry

A key differentiating elem ent of a succes sful information techno logy (IT) is its ability to become a true, valuable, and econom ical contributor to cyberinf rastructure[8]. Grid computing em braces cyberinfrastructure and builds upon decades of research in virtualization, distributed com puting, utility computing, and more recently networking, web and software services. I t im plies a service oriente d architecture, reduced infor mation technology overhead for the end u ser, g reater flexibility , reduced total cost of ownership, on-dem and services and so on[9][10].

2.1 General Framework

The framework of Grid Computing Platform of Aviation Industry (GCPAI) includes physical resource layer, grid m iddleware layer, Grid Middleware Layer and Application Service Layer. Meanwhile, the fra mework efficiently provides a m echanism of m onitoring management and security.

When a computational grid is to b e introduced into a platform for providing services, som e initial operations are required before being able to offer its own resources. In the physical resource layer a virtualized environm ent needs to be set up in which to create the platform. One can dynamically choose percentage of the available grid resources by conserving the system's heterogeneity features. At the sam e time, you can create a gr id instance which is comprised of some sets of com patible homogeneous subsystems. In the second layer, computational nodes management complexity is kept to grid m iddleware used by the grid. This level can certainly be considered middleware: in a grid con text, it co mes between the gr id middleware and the high er application levels. If an instance is selected then the m anagement of its virtual subsystems is entrus ted to the gr id middleware, which must be present even if it is chosen to manage the grid resources.

The physical resource la yer integrates high performance com puting in frastructure, floating license, all sorts of data that every factory and institute has provided. In the grid middleware layer, the platform may implement share of hardware based on virtualization technology. The grid middleware layer, as the core of the GCPAI, encapsulates the services such as computing resources scheduling service, data

service, global floating license m anagement service, charging service. The layer supports to create the typical app lication of the whole industry. In application laye r, it is conceived to construct share of UG/CATIA, CFD computing, DMU(Digital Mock-up) service and so on. The application is divided into small work units, and each unit can be executed in any computational node. The framework also has a distributed file system, which stores data on the various nodes. Once the grid services supply platform has been created, it will prov ide access to the grid, to those f actories/institutes requesting it. Every guest may decide whether to offer services or introduce its services in a general catalogue within a default grid and in the s ame common administrative domain. The main features of the platform include high system re liability an d transparent management of information shifting. One possible configuration of the hierarchical abstraction layers involv ed in this case-study is shown in the Figure 1.

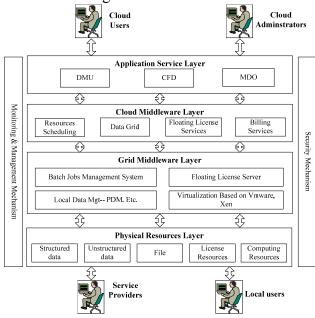


Fig. 1. The framework of Grid Computing Platform of Aviation Industry

The m echanism of m onitoring m anagement is responsible for running of the whole grid computing environm ent. In defense industry information security is of vital im portance. Intellectual property protection is crucial among the factories/ins titutes. Inform ation security strategy is proposed to ensure confidentiality of all of the r esources in GCPAI. According to responsibility and right, we divide the users into four catego ries: local us er, grid user, resources provider, and grid adm inistrators. The local users d irectly use the cl uster and data of the companies owned, while they don't use the resources of other companies. The grid users, as aircraft designers over intranet, use UG/CATIA floating lic ense to desi gn or m anufacture the aircraft. The resources providers are the administrators of the fa ctories/institutes. They are responsible for deploying their hardware and software resources on the grid. The grid administrators monitor and configure the whole grid platform.

2.2 Computing Workflow of CFD

The Com putational Fluid Dynam ics(CFD) in aircraft design m ainly includes three processes: preprocessing, flow field solving and postprocessing. After the prototype of an aircraft is finished, de signers need to harness CADfix and other geometric m odeling tools to process appropriately to meet CFD's computing requirements, then using m esh generation software such as ICEM CFD, Gridgen to generate a m esh, de fine boundary conditions, organize computing input reference files, all the aboves are the m ain work of CFD preprocessing. The m esh generation job can be done in the local graphic workstation, or subm it to GCPAI when the grid node is fairly large enough, or can be done rem otely by the super graphic server in the A VIC High Perform ance Computing Center via GCPAI. W hen the computing grid data file, boundary conditio n information file and computing ref erence input file are prepared and organized, the com puting task can b e subm itted to GCPAI via CFD application portal, GCPAI will s chedule the resources and decom pose the tasks automatically, and construct data distribution association diagram needed by achieving task list, calculate the degr ee of undirected graph, then shape a realistic p arallel s cheduling plan, and allow those data package with higher priority can be stored and processed first in data grid, meanwhile, those data package with lower priority can be processed when system is in low load. After batch calcula tion task is finished.

system will store the c omputing re sult in the data grid, a nd the system will notif y the use r where it stores. The calc ulation task can be finished in local com puting resources as well, and the calculation resu lt can be exported to data grid via CFD app lication portal. In the post-processing phase, us er can download the computing result back to local, or using GCPAI directly to retrieve data and conduct visualization analysis work, which can be finished by the super graphic server inside AVIC High Perform ance Com puting Center interactively.

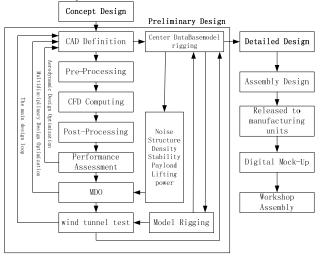


Fig. 2. The CFD Model for Aircraft Design

In the flow field solving phase, the system will break the input data as s o to split a big analys is job into several fairly small jobs. After the split, each sm all job will h ave its ow n input an d output data. Job scheduling software will submit the split jobs to the computing resource pool in the grid, and conduct each an alysis separately in each node, after th e jo b is done, the analy sis result will be merged by the postprocessing, and store the result in PDM data base. T he analysis process in the grid is illustra ted in the following figure.

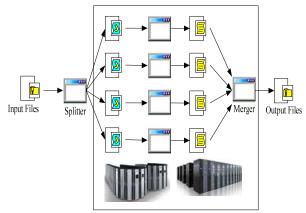


Fig. 3. The process of Flow Field Solving

2.3 Virtualization

Virtualization is another very useful concept. It allows ab straction and is olation of lower-level functionalities and underlying hardware. This enables portability of higher-level functions and sharing and/or aggregation of the physical resources.

The virtualization conc ept has been around in some form since 1960s. Since then, the concept has m atured considerably and it has been applied to all aspects of com puting – m emory, storage, processors, software, networks, as well as services that IT of fers. It is the c ombination of the growing needs and the recent advances in the IT architectu res and solutions that is now bringing the virtualiz ation to the tru e commodity level. Virtualization, through its economy of scale, and its ability to offer very advanced and com plex IT services at a reasonable cost, is poised to become, along with wireless and highly distributed and pervasive computing devices, such as sensors and personal cell-based access devices, the driving technology behind the next wave in IT growth. Not surprisingly there are dozens of virtualization products, and a num ber of sm all and large c ompanies that m ake t hem. Som e examples in the operating system s and software applications space are VMware[11], Xen[12] an open source Linux-based product developed by XenSource, and Micr osoft virtualization products, to m ention a few. Major IT players have also shown a rene wed interest in the technology. Classical stor age players such as EMC, NetApp, IBM and H itachi have not been standing still either. In addition, the network

virtualization market is teeming with activity. In GCPAI, we make use of vmware and Xen technology to virtualize the hardware of the factories/institutes. By the method, we provide all sorts of services to upper level.

2.4 Users

The m ost im portant Grid entity, and the principal quality d river and constra ining influence is, of course, the user. The value of a solution depends very much on the view it has of its end-user requirements and user categories. Figure 1 illustrates four broad sets of user categories: grid adm inistrators, serv ice providers of different component services and underlying applications, technology and dom ain personnel that integrates basic services into composite services an d their o rchestrations (workflows) and delivers those to grid users, and finally users of sim ple and com posite services[13]. User ca tegories also include domain specific groups, such as designers, experimenter, and so on. Func tional and usability requirem ents de rive, in most part. directly from the user profiles. The user categories appropriate in the GCPAI would be expected to:

a. Support large num bers of users that range from very naive to very sophisticated (m illions of researchers and designers).

b. Support construction and delivery of experimental data and design drawings for these users. For that, the sy stem needs to prov ide support and tools for the grid users.

c. Generate adequate content diversity, quality, and range. This may require many workloads of services providers.

d. Be reliab le and cost-effective to operate and maintain. The effort to maintain the system should be relatively small, although introduction of new paradigm s and s olutions may require a considerable start-up development effort.

2.4.1. Grid administrators

Grid admi nistrators are responsi ble for development and m aintenance of the Grid framework. They develop and integrate system hardware, storage, ne tworks, interfaces, administration and m anagement software, communications and scheduling algorithm s, services authoring tool s, workflow generation and resou rce access algorithm s and software, and so on. They m ust be experts in specialized areas such as networks, computational hardware, storage, low-level m iddleware, operating systems imaging, and sim ilar. In addition to innovation and developm ent of new grid functionalities, they also are resp onsible f or keeping the complexity of the fra mework away from the hi gher-level users through judicious abstraction, layering and m iddleware. One of the lessons learned from , for exam ple, grid computing efforts is that the complexity of the underlying infrastructure and middleware can be daunting, and if exposed can impact wider adoption of a solution.

2.4.2. Service providers

Service providers are developers of services that may be used directly, or m ay be integrated into more complex service aggregates an d workflows by servi ce provisioning and integration experts. It in corporates: a) any baseline operating system , and if virtualization is needed for scalability, a hypervisor layer, b) any desired middleware or application that runs on that operating system , and c) any grid user access solution that is appropriate (e.g., ssh, web, etc.). The services of share of software or computing can be loa ded into a n operating system/application virtual environm ent of choice. When a grid user has the right to create a grid in stance, that u ser usually s tarts with a job delivery by UG or CATIA Plugin and extends it with his/h er applications. Sim ilarly, when an service provider constructs com posite services, the user extends service capabilities of GCPAI. An service pr ovider can program an instance for sole use of one or m ore hardware units, if that is desired, or for sha ring of the resources with other users. Scalability is achieved th rough a combination of multi-user service hosting, application on virtualization, and both tim e and CPU multiplex ing and load balancing.

The service providers m ust be com ponent experts and m ust have good understanding of the needs of the grid user. Som e of the functionalities that a grid fram ework m ust provide for them are service creation tools, service m anagement tools, service brokers, service registration and discovery tools, security tools, provenance collection tools, grid component aggregations tools, resource mapping tools, license m anagement tools, faulttolerance and fail-over m echanisms, and so on[14].

It is important to note that the service providers, and thus the tools and interfaces m ust be appliances: easy-to -learn and easy-to-use and they m ust allow the service p roviders to concentrate on the service develop ment rather than strug gle with the grid inf rastructure intricacies.

2.4.3. Grid Users

The gr id user s of ser vices ar e t he most important users. They require appropriately reliable and timely service delivery, easy-to-use interfaces, collaborative support, inform ation about their services, etc.. The distribution of services, across the network and across resources, will depend on the task complexity, desired schedules and resource constraints. However, at any point in time, users' work must be secure and protected from data losses and unauthorized access. As an exam ple the resource needs of industry grid users m ay range from licen se servers that m ay deliv er application appropriate to the sharing software domain. . to one or mo re servers supporting different functions, to groups of coupled servers, e.g., an Apache server, a database server, and a workflow m anagement server all working together to support a partic ular task, to research clusters, and high-perform ance com puting clusters. The duration of resource ownership by the end-users, supporting snatch or booking model, may range from a few hours, to several weeks.

2.5 Access Control

In aircraft collabo rative design based on grid computing access control mechanisms include four basic elements: the user, the role, permission, and the session. Users mean ay get a group of access rights by activating a subset of roles in a session. So they can execute permission operations on objects related, and any non-explicitly granted perments ission is prohibited. On this basis, the introduction of the role of hierarchy, there may be over lap between the role of com petence, belonging to different roles of users may need to perform some of the same operation. It defines a num ber of roles: in addition to its own author ity, but also inherits the rights of other roles. Role of the level of an organization or departm ent can reflect the responsibilities and power relations. In the grid, collaborative design also considered binding mechanisms, such as in an organiz ation checker and designer can not be the same person (called the separation of duties). By introducing the set of constraints we consider if the various operations m av be accep table, and o nly acceptable action was allowed . Constrain t mechanisms play a important part in acces S control system. It can be used to imple ment a higher level a pow erful m echanism for organizational strategy. Constraint rules are: least pr ivilege, m utually exc lusive roles, cardinality constraints, prerequisites, time frequency constraints, such as run-tim e mutually exclusive. Under the constraint model and the level model to study the complex model to build sec urity strategies and m echanisms in collaborative design.

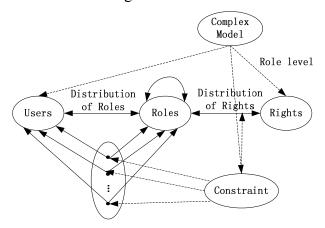


Fig. 4. Access Control Model for GCPAI

3 The Simplified Architecture of GCPAI

The aim s of the GCPAI range from license share of expensive software to resources scheduling, to m anagement and share of industry experimental data and design drawings, to run of the platform, and to mechanism of security and m onitoring. The platform has efficiently aggregated the resources, includin g hardware and software, of CAE(Chinese Aeronautical Estab lishment), ACTRI(Aviation Computing Technology Research Institute), FAI(The First Aircraf t Institute of AVIC), and HONGDU(HONGDU Aviation Industry Group LTD). The GCPAI takes research an d manufacturing of L15 trainer airc raft for example to efficiently support the CFD, DMU and MDO(Multidiscip linary Design Optimization). The figure 5 illustrates the case.

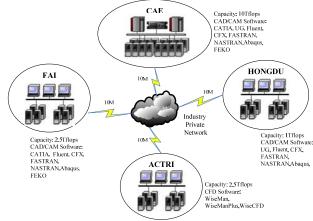


Fig. 5. The Simplified Architecture of GCPAI

4 Conclusions

Grid computing builds on decades of research in virtualization, distribut ed com puting, utility computing, and more recently network, web and software services. It implies a service orien ted architecture, reduced infor mation technology overhead for the end -user, g reat flexibility, reduced total cost of ownership, on de mand services and m any othe r th ings. This p aper discussed the concept of grid computing, issues it tries to ad dress, related research topics, and a grid im plementation in aviation industry. Our experience technology is excellent and we are in on functionalities and the process of additi features that will make it even more suitable for grid framework construction.

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